

Woburn Safari, UK Residential Stay

Safari Experience



Sample programme

	Session 1 9:15 - 10:45	Session 2 10:50 - 12:20	Session 3 14:30 - 16:00	Session 4 16:05 - 17:35	Evening 19:30 - 20:30
DAY 1	Arrive Day / Settling into accommodations				Team Games
DAY 2	Briefing on the week at Woburn Safari Park. Ice breakers. Road Safari dri	Tour of Foot Safari. Workshops with Elephants, Lemurs and/or Penguins. Create an animal and design an enclosure activity.			
DAY 3	Take care of the giraffe house. Have fun at the Bob cat slide. Take a tour of the Woburn Safari train. Games about ar		of prey, and tion session. pout animals.	Relax time or games	
DAY 4	High ropes. Climb the fantastic course and enjoy the exhilaration of viewing the park from high above Animal ID's activity. Workshop with Oz and Zoo roles. Mammoth Play Ark		depending on how tired the		
DAY 5	Take care of the farm house. Woodland craft activity.		Woodland Walk. Birda in Action (Parrots) keeper talk. Mammoth Play Ark.		group are.
DAY 6	Take care of the antelope house. Animal ID's and behaviour activity. Lunch on site.		Squirrel Monkeys keeper talk. Make enrichment and give it to animals.		
DAY 7	Arrive on Centre at Caythorpe Court		Abseiling	Archery	Campfire
DAY 8	Survivor	Trapeze	Buggy Building	Zip Wire	Quiz Show
DAY 9	Full Day Excursion - Cambridge				Targeteering
DAY 10	Raft Building	Sensory Trail	All Aboard	Giant Swing	Laser Tag
DAY 11	Hal Day Excursion - Lincoln	Hal Day Excursion - Lincoln		Aeroball	Disco
DAY 12	DEPARTURE DAY				

The order and the content of the activities and excursions in the program can change according to availability.

